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Bear Walker - Readme a Character Kit for BG2:ToB & BGT



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1. Introduction

Thank you for your interest in the Bear Walker Kit.

This is a small kit mod that offers the possibility to play as a ranger/werebear.

Originally this kit was intended to be part of a bigger mod pack, containing other character kits as well as game improvements, all centered around lycanthropy.

Therefore, this kit might in time become part of a bigger mod, called the Lycanthropy Pack.

(If you would like to read more about this idea, click [here](#).)

2. Overview

Available languages: // English // German //

The Bear Walker Kit will be available to all races, that are allowed to take the ranger class.

The character will be limited to studded leather armor and also be less proficient with melee weapons. At level 3 he will gain the ability to shapeshift into werebear form, which will scale up as the character's level advances.

For a full kit description (including in-game 'flavor' text) please visit the mod [forum](#).

3. Installation

3.1 Requirements:

- **BG2** including **ToB** with the **latest official patch**. (A SoA only install might work, but has not been tested yet.)

- Infinity Animations: [IA \(Infinity Animations\) core mod](#) & [IA Content: D2 Bear & Werebear](#)
(Without them you will turn into something funny at best, but more likely outright crash your game every time you try to turn into a werebear.

These are the absolute minimum requirements to install this mod. However, I would strongly suggest to also install the latest version of [TobEx](#). Without TobEx, the werebear form can be dispelled by 'dispel magic'.

3.2 Compatibility:

The Bear Walker Kit is compatible with Divine Remix, and can therefore be installed before or after.

Other than that, the mod *should be* (as in: *I really hope it is* 😊) compatible with pretty much any other WeiDU mod out there.

(If you run into any compatibility issues, please contact me via the [Spellhold Studios](#).)

3.3 Installation:

I. Extract the 'Bearwalker_V1.7z' (version number might change) file into your BG2 main folder and make sure that both, the 'Setup-BearWalker.exe' and the 'BearWalker' folder, are indeed in your BG2 main folder.

II. Run (double click on) "Setup-BearWalker.exe".

II. Follow the on-screen instructions.

4. Known Bugs:

If a Bear Walker is under the effect of a casting speed penalty, her shapeshift spell won't be an instant cast and could therefore be interrupted. If that happens, the spell will be lost and the character will have to rest in order to get her shapeshifting abilities back.

5. Many Thanks to:

- ShS Form Users 'Eric P.' and 'Gast' (who really should register ..) for proofreading.
- The Spellhold Studios, it's forum community and the people that keep it up and running.
- CamDawg for his Kit Creation Guide.
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 - WeiDU: Westley Weimer & Valerio Bigiani (The Bigg)
 - NearInfinity: Jon Olav Hauglid
 - Infinity Animations: Erephine & Miloch
 - TobEx: Ascension64
 - all the other awesome BG2 mods.